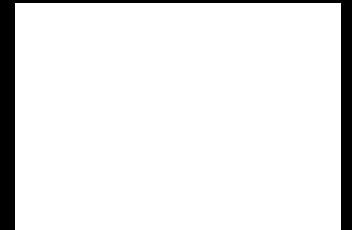


# Libopoly: introducing 'playful learning' to staff training and development at the OU

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Academic Liaison, Accessibility, STEM

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DIL Authoring, Student Engagement, FASS



The Library exists







RETRO  
*Sweets*  
CHOCOLATE  
FLAVOURED  
PAISINS



Compost

**LITTLE MISS  
COCOA MUG 2018**

*Roger Hargreaves*



© 2008

# Good game design principles

## “Motivating elements”

- Problem-solving at varying levels
- Progress and rewards
- Narrative devices
- Influence on outcomes - agency
- Regular delivery of new cognitive events
- Large active community (not just core, prominent)
- Based on familiar or simple media

*needs to mention  
DIL. It's  
important for the  
TMAs and EMA.  
I'll ask the CM  
and the DDE to  
talk to the library.  
Now we need to  
look at my  
D2. It's rather  
long."*





# Learning & Teaching Librarians

**(Extract from November 2017 ad)**

*“We are looking for qualified Librarians who will support faculties in their teaching, learning and research, ensuring that Library content is aligned to their needs, and work with colleagues to troubleshoot and resolve queries relating to accessing and using online library resources.”*

**The matrix**

- Live Engagement
- Authoring
- Academic Liaison
- Enquiries
- Eresources troubleshooting
- Accessibility

linked boards in cur  
desk bank

No LITAC cards supplied

Just booking  
= GO ON ANNUAL LEAVE

Change + Community Chest  
- ~~number~~ one cell of CC blank  
- 9 of each have wrong backing  
(throw out gains/losses)

3 cards do not match board  
Prototype issues?

Twist  
EE831  
A 349

STEM S397  
Liblinks only  
D2s read  
3rd party content agreed  
DIL activities authored  
Live engagement deliver  
IN PRESENTATION  
All modules the same  
get your accessibility  
by doubling your  
Each activity costs

FBI B716  
New module only  
D2s read  
3rd party content agreed  
DIL activities authored  
IN PRESENTATION  
Each activity costs 200 hrs

Hilary  
D2s read  
3rd party content agreed  
Accessibility and Liblinks  
DIL activities authored  
Each activity costs 1050

Dental Party  
D2s read  
3rd party content agreed  
Accessibility and Liblinks  
DIL activities authored  
Each activity costs 1050

MEDICINE CONF  
D2s read  
3rd party content agreed  
Accessibility and Liblinks  
DIL activities authored  
Each activity costs 1050

Community Chest  
D2s read  
3rd party content agreed  
Accessibility and Liblinks  
DIL activities authored  
Each activity costs 1050

Annual Leave  
D2s read  
3rd party content agreed  
Accessibility and Liblinks  
DIL activities authored  
Each activity costs 1050

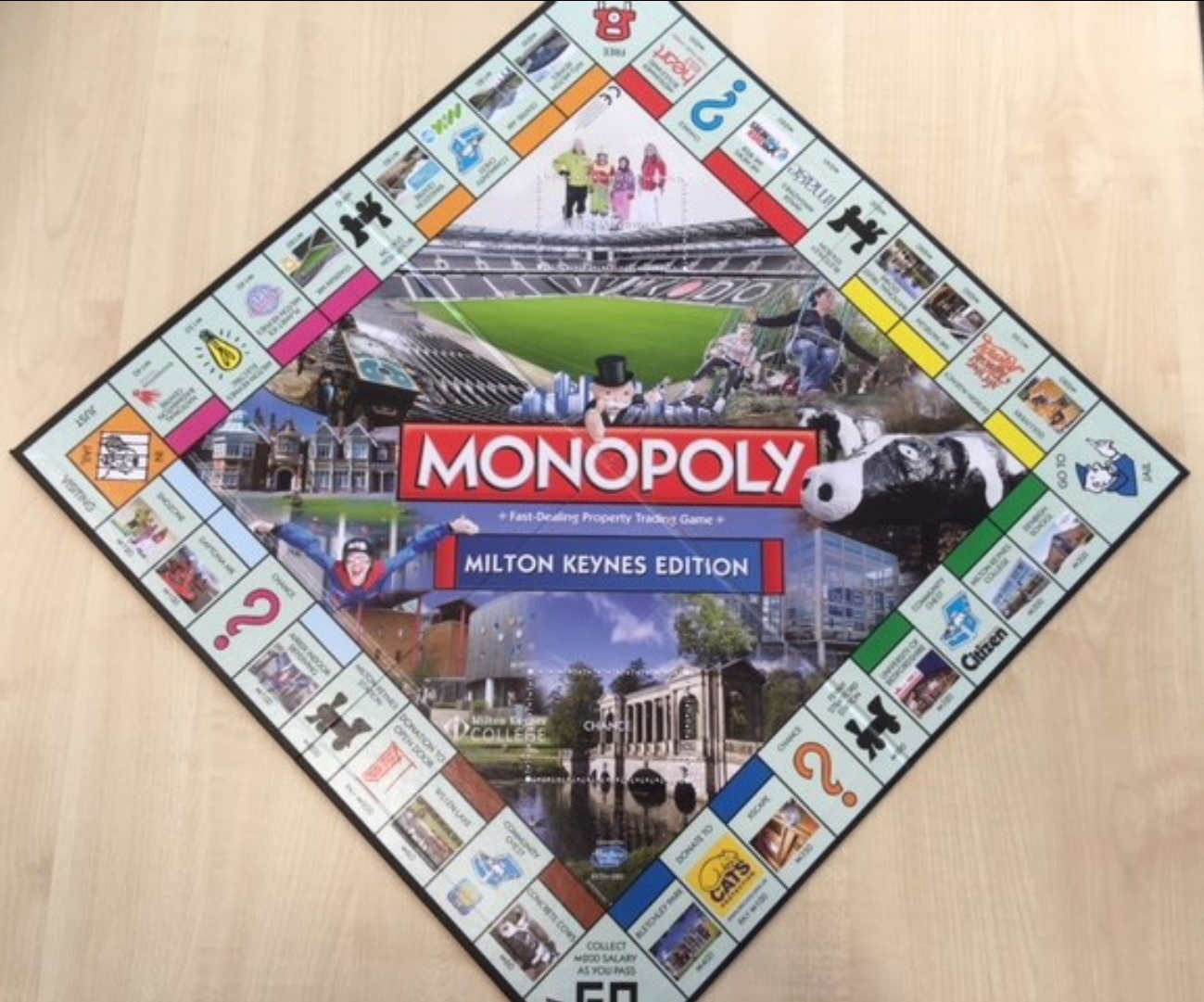
300HR  
D2s read  
3rd party content agreed  
Accessibility and Liblinks  
DIL activities authored  
Each activity costs 1050

W340  
S309  
D2s read  
3rd party content agreed  
Accessibility and Liblinks  
DIL activities authored  
Each activity costs 1050

260 hrs  
280 hrs  
Early Years  
Development  
Staff  
100 Hours

*“This is the sort of library I want  
to work in”*

Rosie Jones, at the first Libopoly game  
Director of Library Services



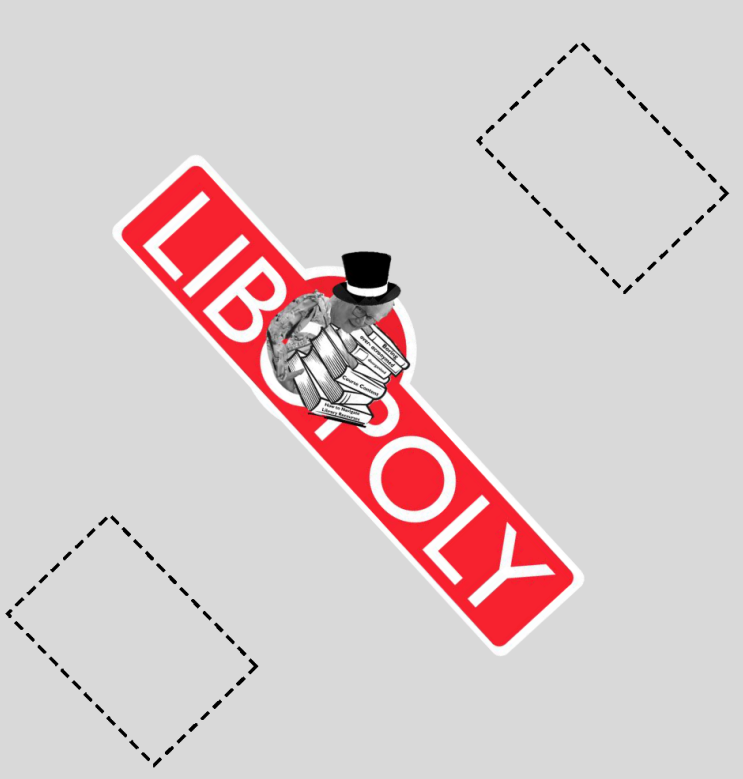
Library	
<b>E209</b>	
WELS	
New module only	24
D2s read	120
3rd party content agreed	360

Module	
<b>A229</b>	
FASS	18
New module only	90
D2s read	25
3rd party content agreed	
Accessibility and Liblinks	
DIL activities authored	
IN PRESENTATION	
Each activity costs 15	

Library	
<b>TM111</b>	
STEM	
New module only	35
D2s read	175
3rd party content agreed	500
Accessibility and Liblinks	1100
DIL activities authored	1300
IN PRESENTATION	1750
Each activity costs 200 hrs	

 200hrs Translation L802	180hrs Business Degree Aship BXY130	 Managing IT TM254	200hrs ALT-C 180hrs Online Learning H880	140hrs Philosophy A854	100hrs Full Staff Meeting K271	140hrs Social Care Social Care K271	200hrs Annual Leave Just booking	
A229 Classics 220hrs		DD105 Criminology 220hrs	SD1306 Environment 240hrs	LILAC  200hrs	S305 Earth Processes 260hrs	W340 Law 260hrs	Staff Dev't Hour  100hrs	E209 Primary Years 280hrs
 Collect 20hrs as you go 400hrs	A327 Europe 1914-1989 400hrs		TM111 Computing & IT 350hrs	Dental appointment Pay 4 x throw 200hrs	ALDiHE Conference  200hrs	EE831 Applied Linguistics  320hrs	A111 Arts & Humanities 300hrs	B716 MBA 1 300hrs
								

Lithopoly is inspired by the well known board game Monopoly, currently owned by Hasbro.







Module

## TM111

### STEM

New module only	35
D2s read	175
3rd party content agreed	500
Accessibility and Liblinks	1100
DIL activities authored	1300
IN PRESENTATION	1750

Each activity costs 200 hrs

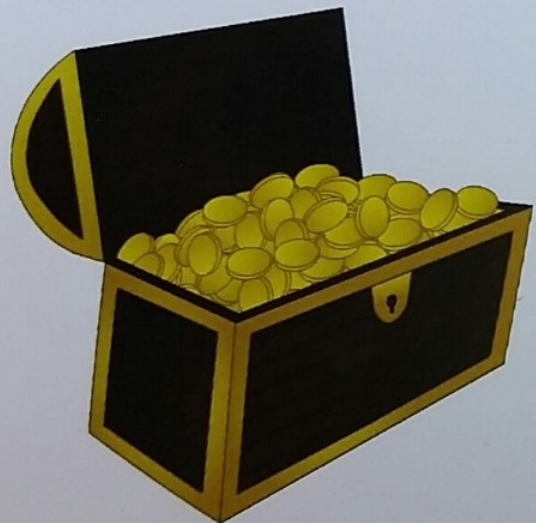




Module  
**TM111**

STEM	
New module only	35
D2s read	175
3rd party content agreed	500
Accessibility and Liblinks	1100
DIL activities authored	1300
<b>IN PRESENTATION</b>	<b>1750</b>







Each activity costs 200 hrs



? ? ? ? ?

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*“Libopoly is a fun way of learning more about the process of module production within Academic Liaison”*

Learning & Teaching Librarian, new to the OU

*“A fun and interactive way of learning about my job as a new librarian. Stuff I had heard or read made more sense after I had played the game with a few of my colleagues”*

Newly qualified Learning & Teaching Librarian

*“One minute you’re building up your module and the next you’re facing real life scenarios taking away your hours (or money!)”*

Learning & Teaching Librarian, new to Academic Liaison

*“I don’t like Monopoly but I like this!”*

Library Assistant (Enquiries & Archive)



	L802 Translation 200hrs	BXY130 Business Degree Aship 180hrs	TM254 Managing IT 180hrs	ALT-C Online Learning 200hrs	H880 Philosophy 140hrs	A854 Full Staff Meeting 100hrs	K271 Social Care 140hrs	Annual Leave Just booking 200hrs		
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VO31 Access 120hrs	B206 Marketing 100hrs		S397 Ecosystems 100hrs	 Playful Learning Conference 200hrs	IT Issues Pay 5 x your throw 200hrs	MS124 Maths & Statistics 60hrs		L101 English Language 40hrs		

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